

UV Flexiform 1500

Indoor/Outdoor
 Vacuum or Thermal Forming
 3-Dimensional POP Applications
 Superior Flexibility

3400 UV Nameplate

Indoor/Outdoor
 Nameplate / Membrane Overlays
 Compatible with PS Adhesives
 1st & 2nd Surface Printing
 Excellent Opacity & Flexibility

3500 Durable Graphic

Indoor/Outdoor Fleet Graphics
 Premium Vinyl Film Applications
 Superior Flexibility & Elongation
 Excellent Weatherability & Chemical Resistance
 Suitable for Thermal Die-Cutting
 & Premasks

3600 Decal

Indoor/Outdoor
 High Performance Decal Ink
 Excellent Exterior Durability
 & Chemical Resistance
 Suitable for Thermal Die-Cut

3800 Poly Banner

Indoor/Outdoor
 Excellent Adhesion
 Superior Flexibility
 Block Resistant

3900 Vinyl Banner

Indoor/Outdoor Vinyl Banner
 Extreme Flexibility
 Excellent Adhesion to
 Highly Plasticized Vinyls
 High Block Resistance

	1500	3400	3500	3600	3800	3900
ABS	X			X		
Acrylic	X					
Cardstock				X		
Cardboard						
Cardstock Uncoated						
Cardstock - Polycoated						
Corrugated Board						
Corrugated Plastics (treated)						
Foamcore						
Metal – Acrylic Coated						
Metal – Enamel Coated						
Paper - Coated						
Paper – Uncoated						
PET						
PETG	X					
Polycarbonate	X		X	X		
Polycarbonate (w/adhesive)		X				
Polyester (print treated)		X	X	X		
Polyester (top coated)		X	C	C		
Polyethylene HD (treated)						
Polyethylene LD (treated)						
Polyethylene banner (treated)				X	X	
Polypropylene (treated)						
Polystyrene	X					
PVC / Sintra® / Celtec						
Static Cling						X
Tyvek®						
Vinyl – Banner						X
Vinyl – Decal			X	X		
Vinyl – Rigid	X		X	X		X

*Pre-test all recommendations prior to full production. Where noted “X” indicates recommended for testing, “S” indicates some materials, “M” indicates recommended for testing with matte flattener, “C” indicates recommended for testing with appropriate catalyst. When catalyzing UV inks, typically 3 - 5% NB80 is used for all applications. Whenever using a catalyst, allow 24 – 48 hours for inks to fully post-cure before checking adhesion.

